



# Managing the Mobile App

2017 - Fall Edition

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## Overview

The Clubessential Member App was built with your Membership in mind. While on the go, your Members may now access the most useful tools of your Clubessential Website and more on their smartphone via the App to more easily and readily make Tee Time Reservations, view their Statements, review the Directory, view and/or register for upcoming events, and receive notifications about pending dangerous weather or other notifications your Club would like to distribute. The App is available in both an IOS and Android version.

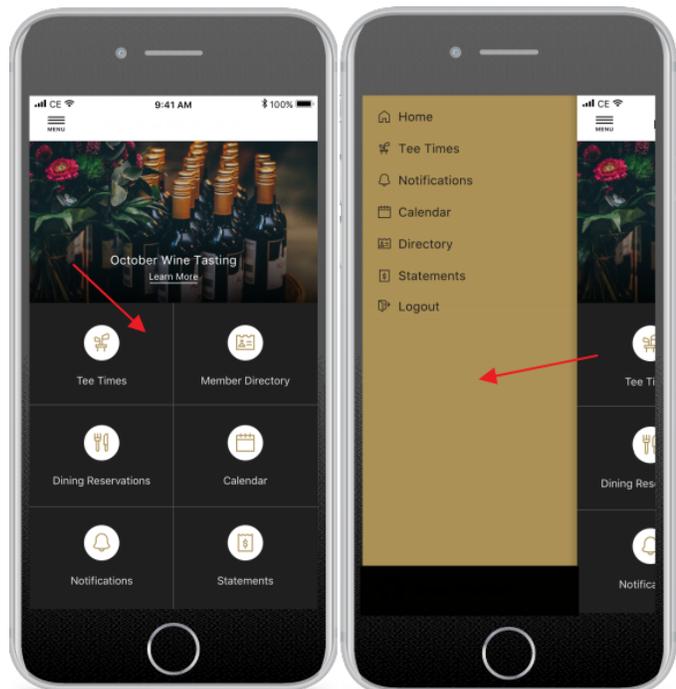
**Please Note:** Having a Clubessential Website is a required prerequisite to getting an App. Having **Clubessential Office / POS** back-office system is NOT required, but does enhance the effectiveness of the app.

## Use Case

While in an airport on the way home from a busy week, the Member pulls out his/her phone, and books a Tee Time for Saturday morning. Saturday arrives and there is a frost delay that the Club easily notifies the Members via a notification on the App. As a result, the Members linger a bit longer at the coffee shop and remember to book a reservation for next week's Date Night Event at the Club, all through the ease of their phone.

## Implementing the App

To implement the Clubessential Member App, your Club will need to define the home screen background and navigation color schemes. These items can be customized to match your club's existing website/brand.



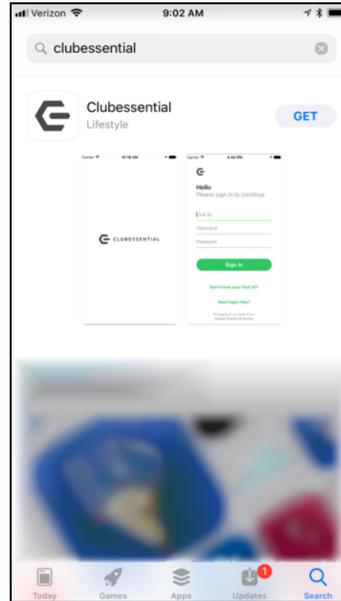
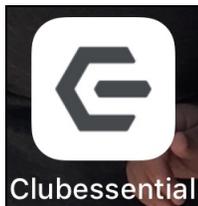
# Initial App Download

The Clubessential Member App will need to be downloaded from either the **App Store** for iPhones or the **Google Play Store** for Android devices. When downloading, search the App/Play stores for the term **Clubessential** or follow the respective links below.

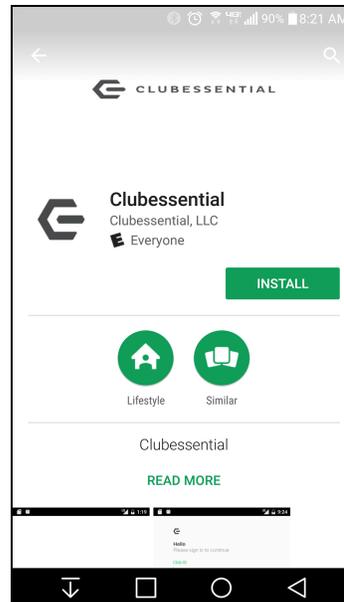
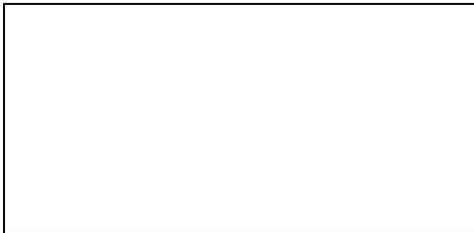
[Apple App Store](#)

[Google Play Store](#)

## Apple App Store



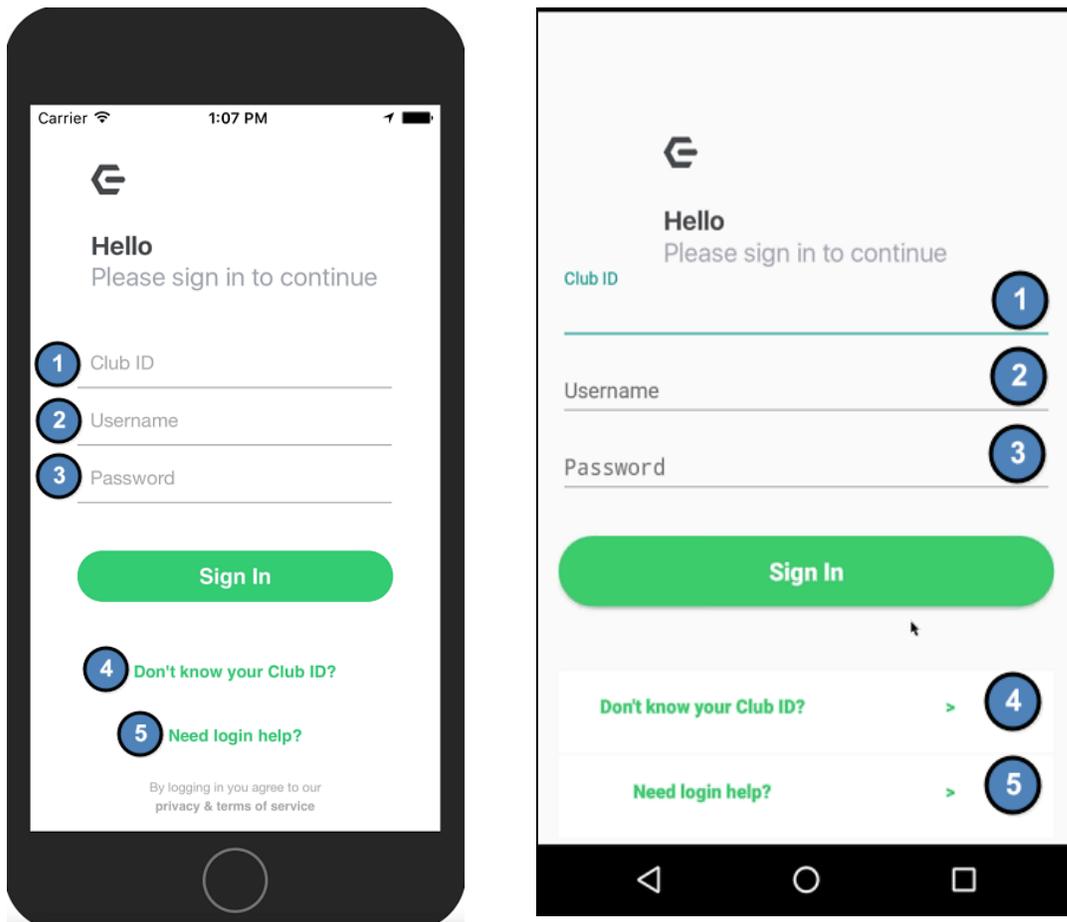
## Google Play Store



# Initial App Login

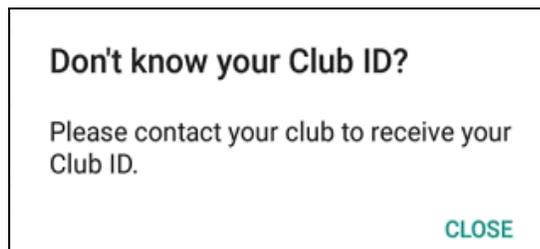
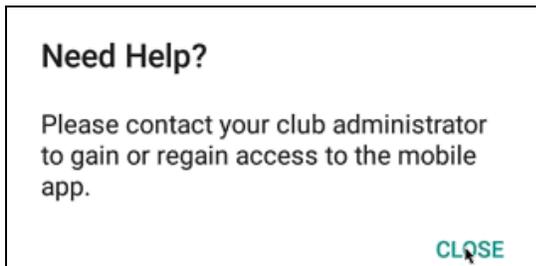
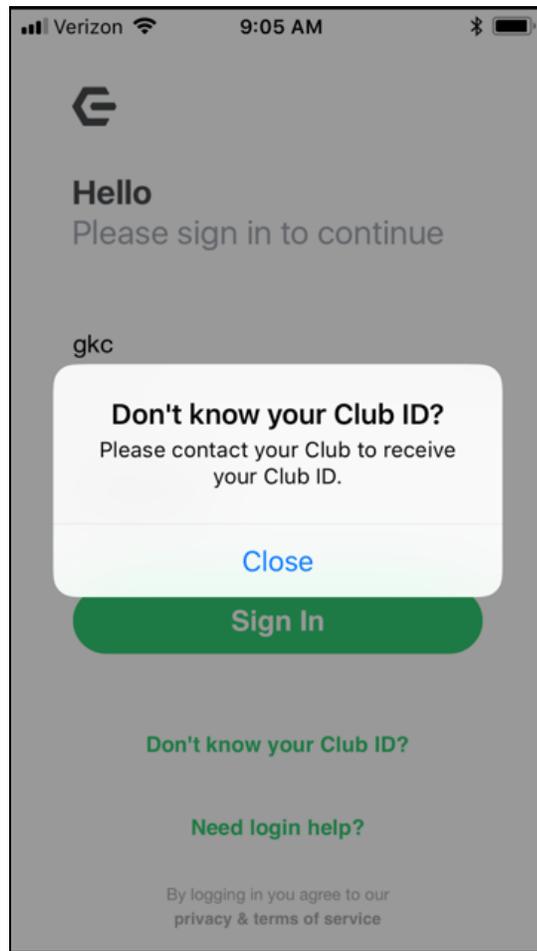
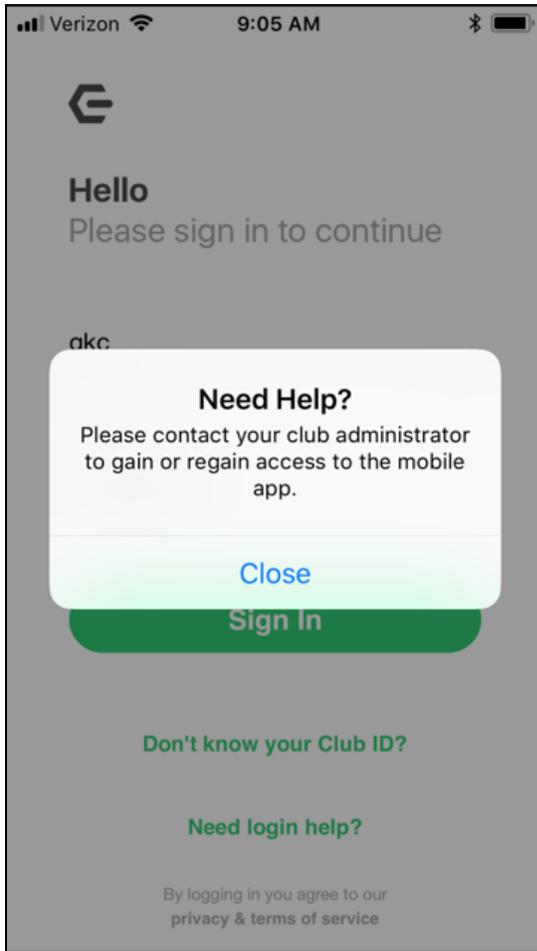
The **Clubessential Member App** requires credentials that will only be provided if you are a member or Admin of a participating club. These items include:

- 1) **Club ID:** This will be provided to the Club Admin by Clubessential, and the Club Admin will be responsible for communicating it to the Club Members. Each Club has a unique Club ID, that combined with username and password, will enable a successful log-in.
- 2) **Username:** This will be the same as your website login username.
- 3) **Password:** This will be the same as your website login password.

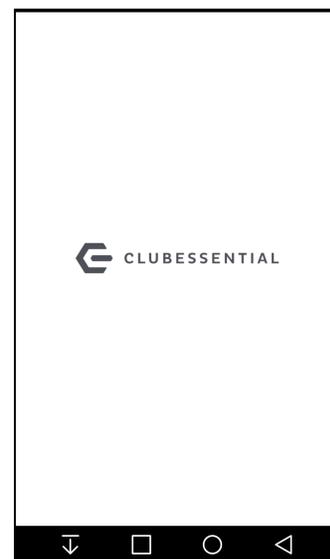


**Please Note:** If your Members have any issues logging in or remembering your Club ID, both options below direct the user to the appropriate help center. See examples below for Help options for both Apple and Android.

- 4) **Club ID Help**
- 5) **General Login Help**

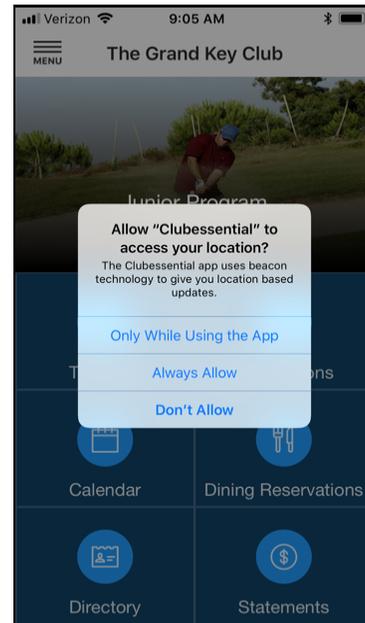
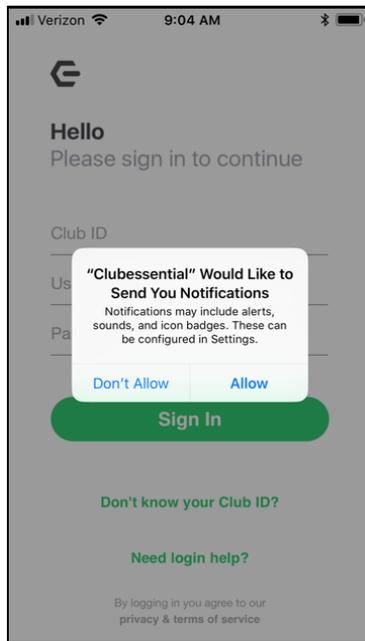


**Please Note:** Once the user login credentials have been accepted, the transition screen, as shown here, will populate then direct the user to the club-specific app.



## Initial Permissions

The Clubessential Member App will ask **permissions** for the user's location to be able to use Beacons and push notifications based on locations. It will also request permission to send notifications to the user phone. We recommend telling your Members to **Allow** notifications, and **Always Allow** access to your location so that beacon functionality and other announcements will be received, such as “lightning warnings, reminders for upcoming events, etc).



## App Toolsets - Requiring Admin Maintenance

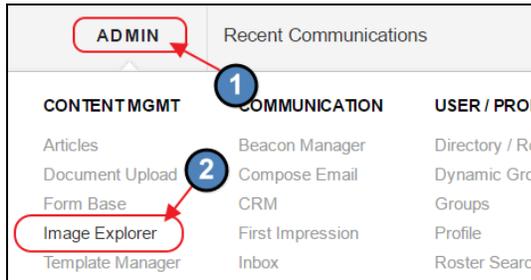
### Scrolling Cross Marketing Banner & Other Banners

Your **App** will utilize scrolling banners that can easily be updated using the **Image Explorer** within your website's admin portal. Within the image manager, you will have a specific folder for **App Banner Images**, usually titled "**Mobile App Banners**".

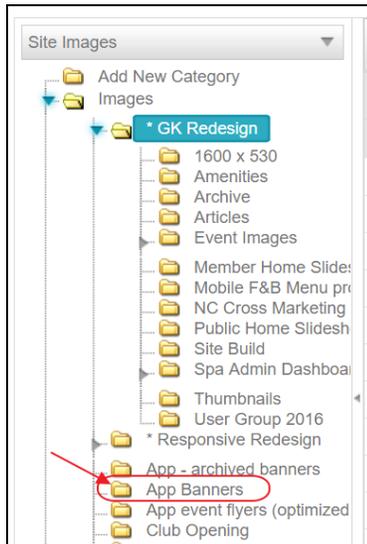
The homepage features a scrolling banner where you can promote upcoming events. When a member clicks the banner, they're directed to the event details page and can conveniently register for the event. The event detail and registration pages leverage the same content/forms as your mobile website.

How to update the **cross-marketing banner**:

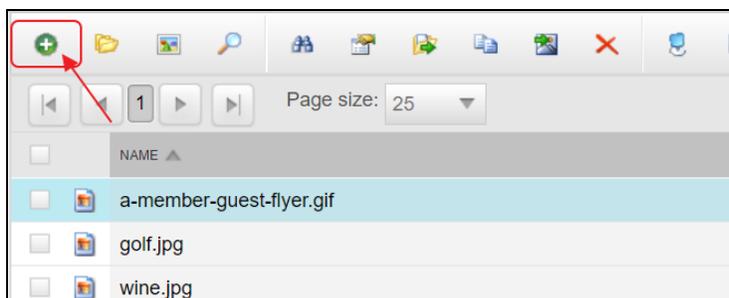
1. Log into your website.
2. Hover over **Admin** in the upper left-hand corner of the page and select **Image Explorer** under the Content Management column.



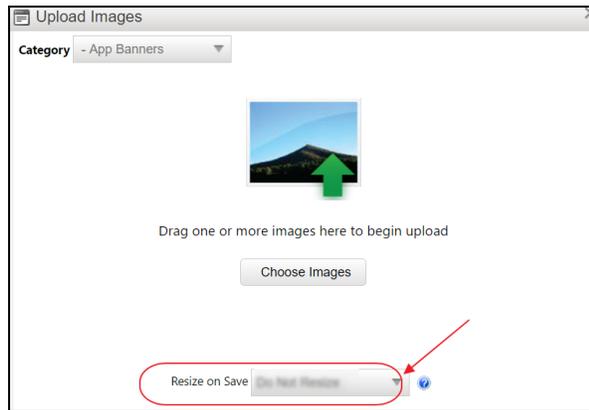
3. Select the **App Banners** folder.



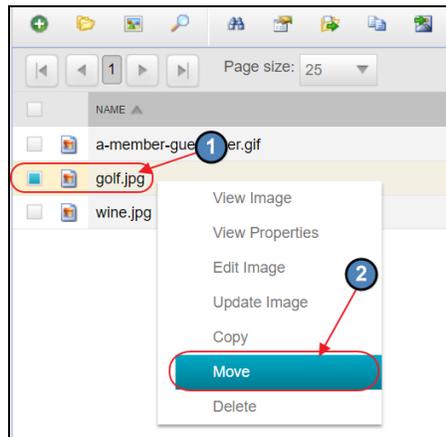
4. To add images, click on the plus sign, choose an image. The ideal image size is **1600x677 pixels** (a **16 x 9 ratio**). If an image is another ratio, it will automatically be resized to fit 16 X 9 which may distort the image.



5. Do not change the **Resize on Save** field, leave the default value.

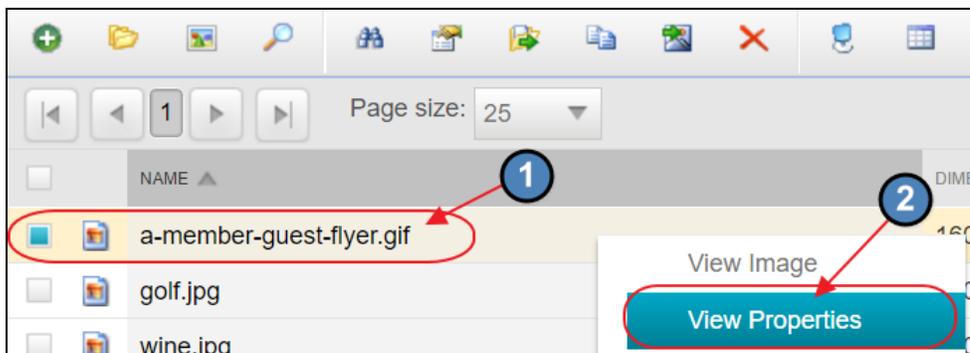


6. To remove images from the scrolling banner, right click on the image and select **Move** to move the image to another folder.

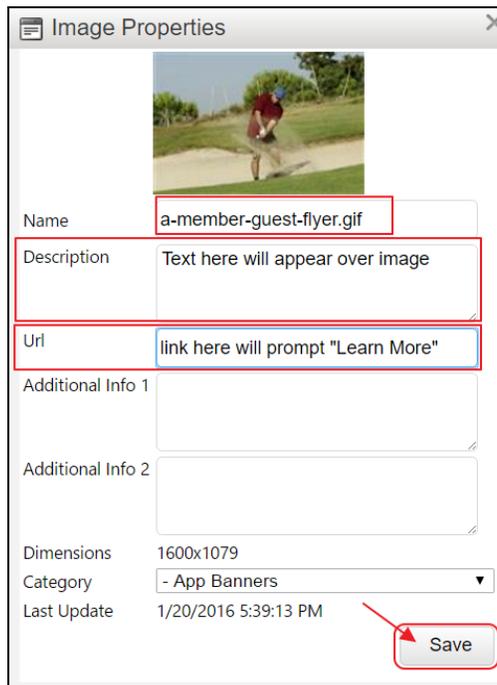


Add Name, Description, and hyperlink to an image (Optional):

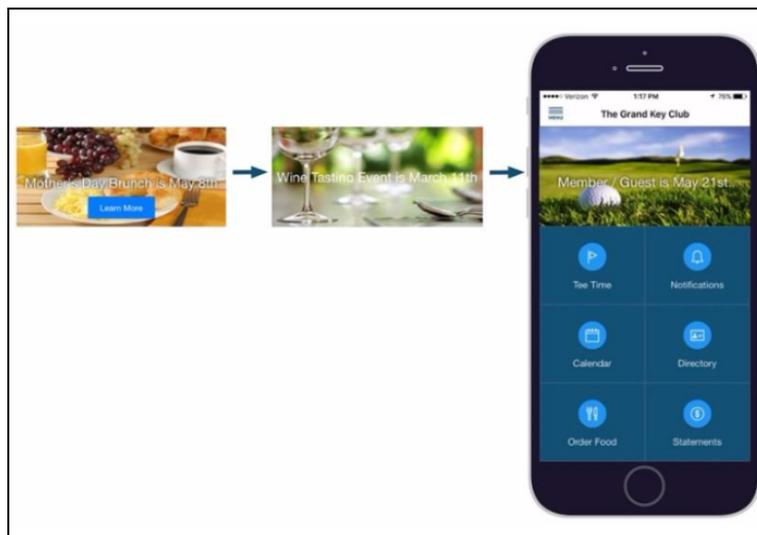
1. Right-click on the image and select **View Properties**.



2. Re-name the image if desired.
3. The text in the **Description** field will appear as the title of the image which will overlay on top of the image.
4. If you enter a link in the URL field, a **Learn More** will appear below the image title and will hyperlink to that URL.
5. Click **Save** when complete. (Or, click the X in the upper-right-hand corner to cancel without saving changes).



**Examples of Cross Marketing Banners:**



## Calendar of Events

There is no need to manually update the **Calendar of Events** on your **Mobile App**. All **Events** from your website's **Calendar** will be automatically pulled into the **Mobile App's Calendar** module.

## Club News/Articles

There is no need to manually update the **Club News/Articles** on your **Mobile App**. All **Articles** from your website's **Club News/Articles** module will be automatically pulled into the **Mobile App's Club News/Articles** module.

## Page Content

There is no need to manually update the **Content** on your **Mobile App**. Content used on the **Mobile App** is synced from the website, so any updates made to website content will update on the **Mobile App**.

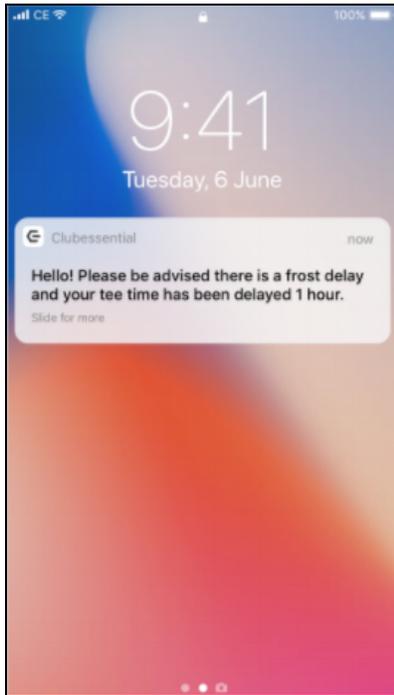
## Push Notifications

**Push notifications** open a new channel of communication with your members. In order for members to receive push notifications, they must be connected to Wi-Fi. If the member is not connected to Wi-Fi, then the message will be received once they are connected to Wi-Fi. The push notifications work similarly to the ones your members are already receiving from apps like Facebook or ESPN.

*Examples of notifications you can send to members:*

- Send golfers a frost delay or cart path only notification.
- Send a notification to make members aware of an upcoming event like a happy hour.

Clubs can send notifications using the **Push Notifications** tool found in the Admin Toolbar.



ADMIN		Recent Communications	
<b>CONTENT MGMT</b>	<b>COMMUNICATION</b>	<b>USER / PROFILES</b>	<b>EVEN</b>
Articles	Beacon Manager	Directory / Roster	Event
Document Upload	Compose Email	Dynamic Groups	Today
Form Base	CRM	Groups	Week
Image Explorer	First Impression	Profile	All
Template Manager	Inbox	Roster Search	Event
	Mail Reporting	Staff	Meetin
	Polling	Yellow Book	Banqu
	<b>Push Notifications</b>		
	Surveys		
	Voice Messenger		

To send a **push notification**, define the following:

- 1) Recipients
- 2) Message
- 3) Links (if any) to include with the notification.

## PUSH NOTIFICATIONS

Compose **Drafts** **Scheduled** **Sent** **Reporting**

Recipients **1**

- Members <Click to Add Members>
- Staff <Click to Add Staff>
- Static Groups <Click to Add Groups>
- Dynamic Groups <Click to Add Dynamic Groups>
- Events <Click to Add Events>

Message **2**

110 characters remaining

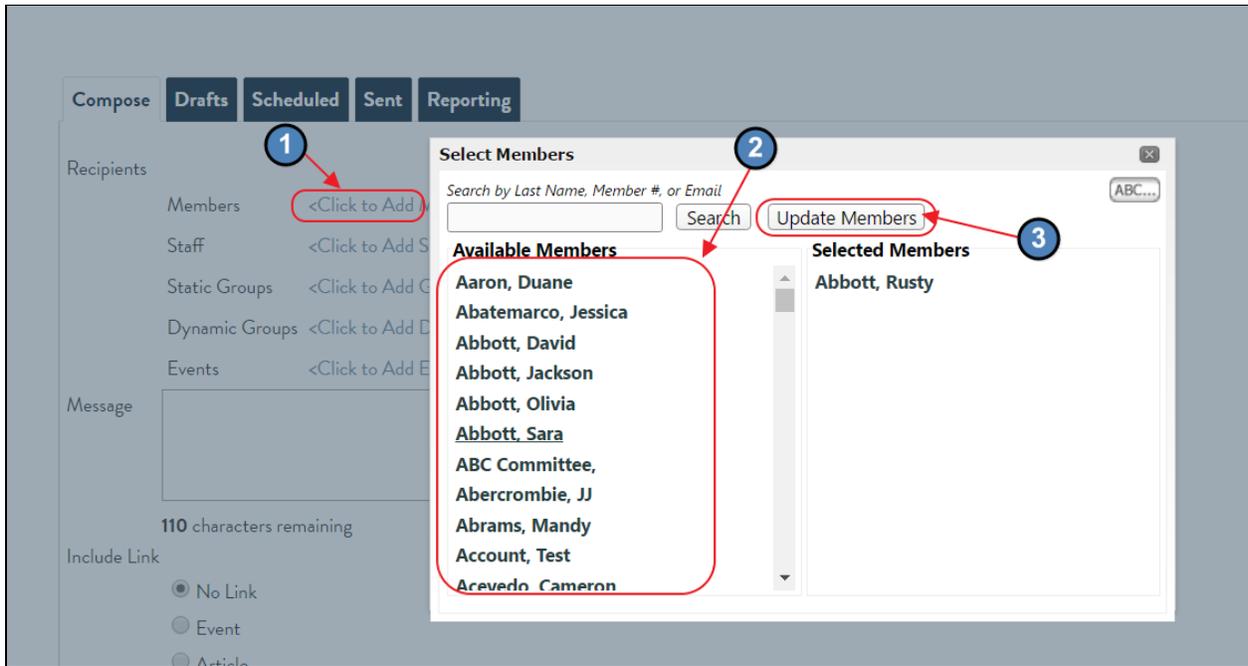
Include Link **3**

- No Link
- Event
- Article
- Mobile App Menu Item
- URL

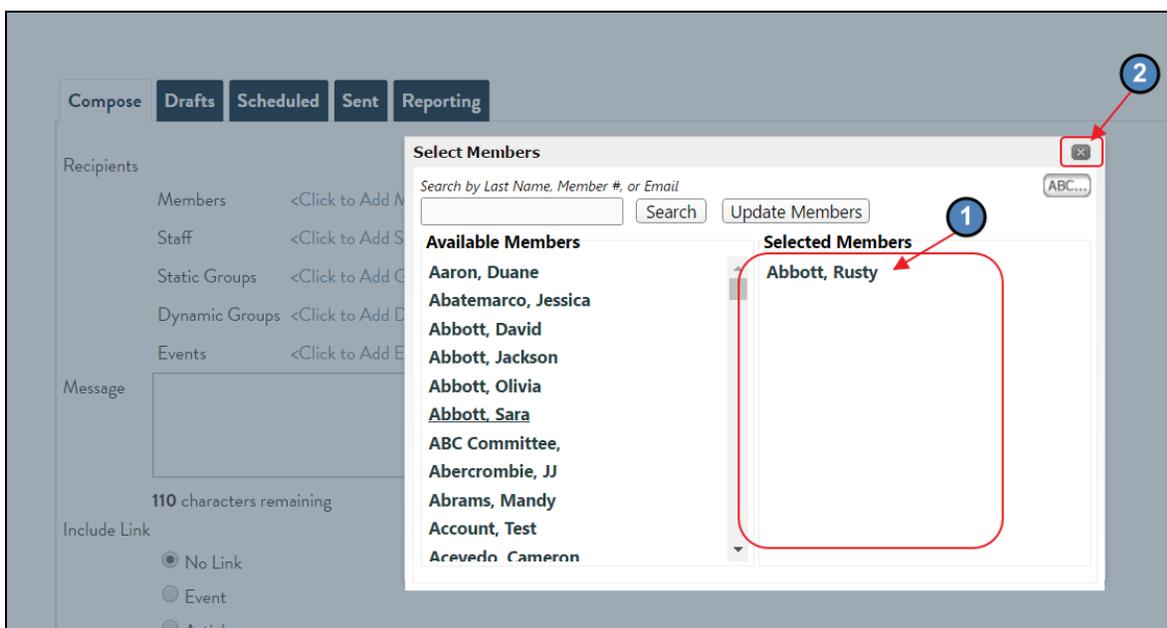
**PREVIEW MESSAGE**

Recipients may include a specific Member(s), Staff, Static or Dynamic Groups, and/or a specific Event's attendees.

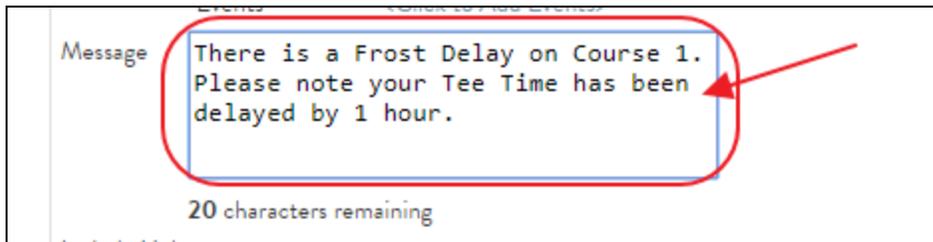
To define the recipients, click on the desired link, select recipients (by clicking on the list on the left), and click Update to finish making selection.



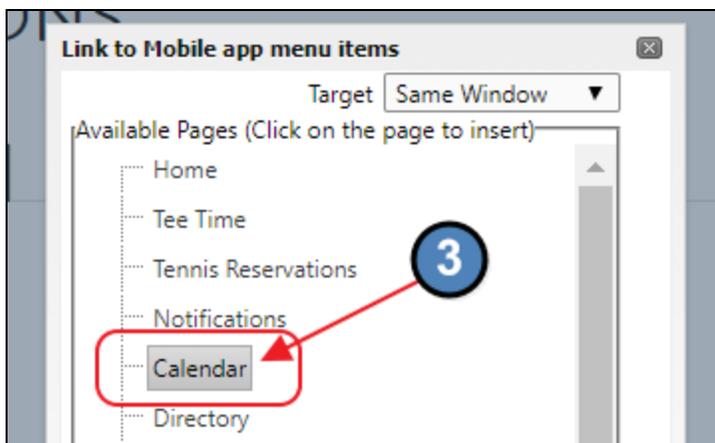
To deselect, click on the Selection in the **Selected Members** column to return the selection to the **Available Members** column. To exit without saving changes, click the **X** in the upper right hand corner.



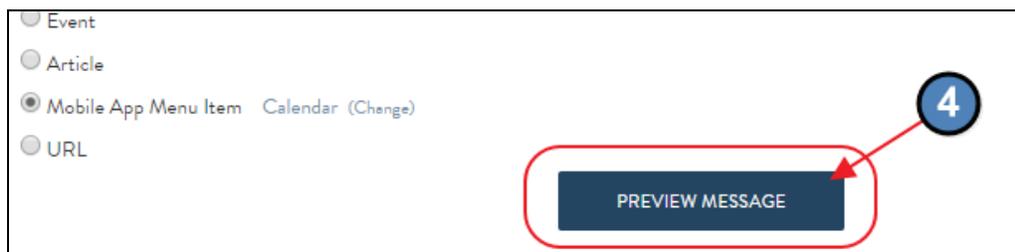
Next, define **Message** to send using 110 characters or less.



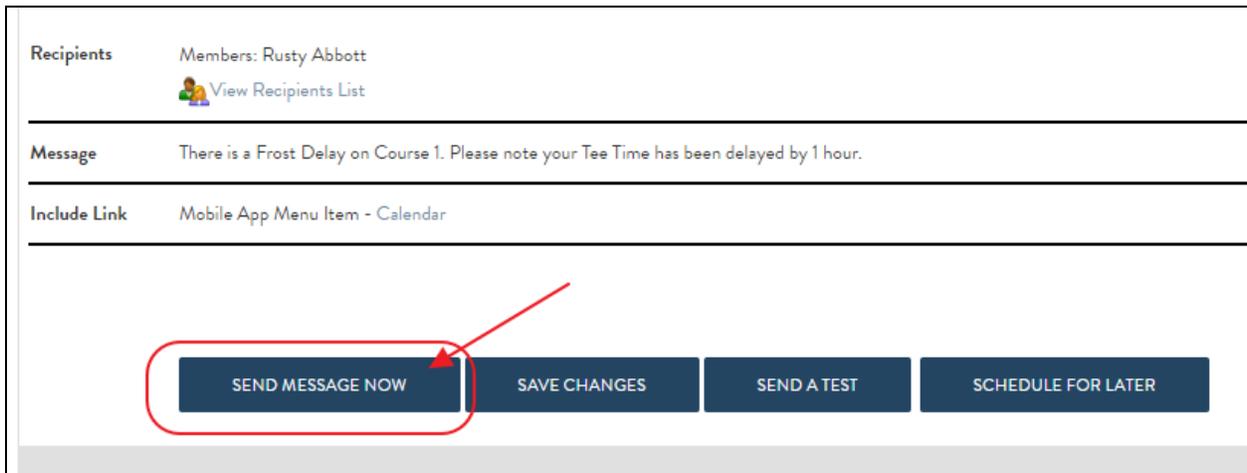
Lastly, if desired, define a **link** to include with the message. The link may go to the Club Calendar, Article, Directory, etc, or another designated URL. To include, select the desired radio button, and select desired link. Note: Including a link is not required.



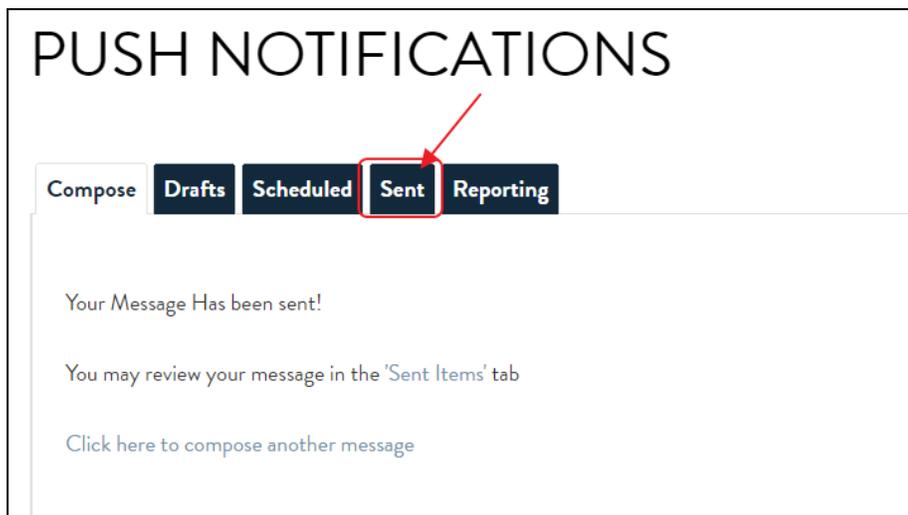
When complete, click the **Preview Message** button to review message prior to it being sent.



Once, Previewed, click **Send Message Now** to send.



Confirmation message will appear, and message now appears on the **Sent** tab.

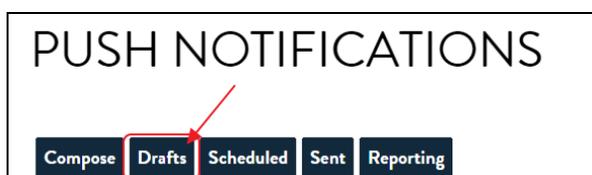


**Please Note:** Other options for editing the current message, saving the current message (without sending), sending a test, and/or scheduling the message to be sent at a later time also exist on the **Preview Message** screen.

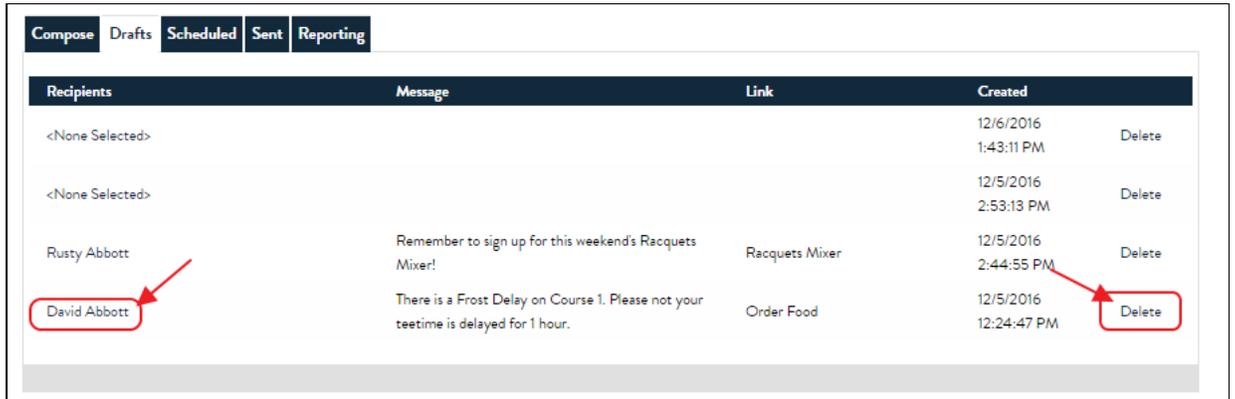
**Edit:** Use when edits need to be made to the current message prior to sending.

**Save Changes:** Use when drafting a message, but not sending, and not scheduling for later send.

Note: Once saved, message will appear on the **Drafts** tab.



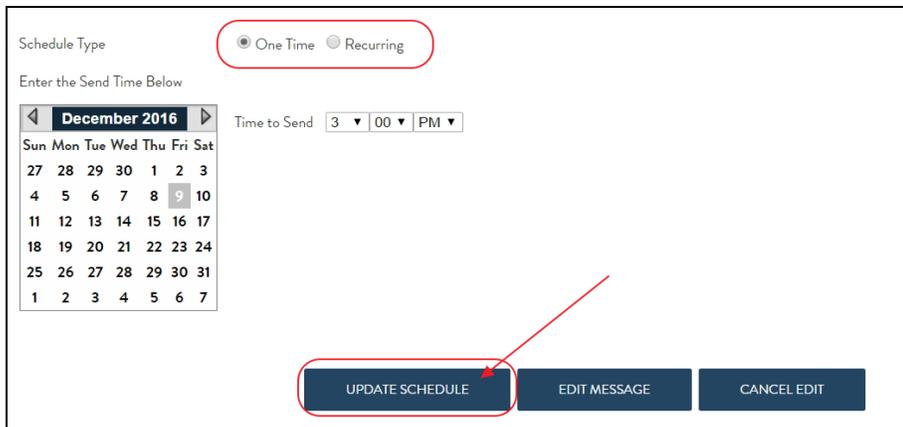
To re-open a draft message for further editing, click on the **Recipients** link. Or, to discard a draft, click **Delete**.



Recipients	Message	Link	Created	
<None Selected>			12/6/2016 1:43:11 PM	Delete
<None Selected>			12/5/2016 2:53:13 PM	Delete
Rusty Abbott	Remember to sign up for this weekend's Racquets Mixer!	Racquets Mixer	12/5/2016 2:44:55 PM	Delete
David Abbott	There is a Frost Delay on Course 1. Please not your teetime is delayed for 1 hour.	Order Food	12/5/2016 12:24:47 PM	Delete

**Send A Test:** Use when you would like to send a test message to an Admin/Member/Staff, prior to sending out the message to all designated recipients. You will be prompted to select a recipient to receive the test.

**Schedule for Later:** Use when you have a fixed date and time in the future you would like to schedule the message to be sent. Could be set to send One Time, or Recurring to all Recipients selected. Click **Update Schedule** to save.



Schedule Type  One Time  Recurring

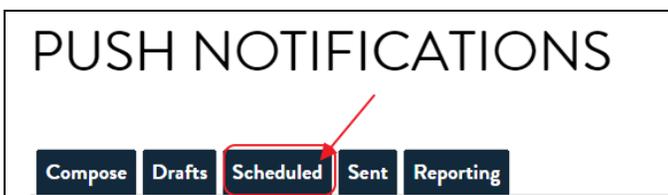
Enter the Send Time Below

December 2016

Time to Send: 3:00 PM

UPDATE SCHEDULE EDIT MESSAGE CANCEL EDIT

Once scheduled, message will appear on the **Scheduled** tab.



All messages sent will appear on the **Sent** tab.

### PUSH NOTIFICATIONS

Compose Drafts Scheduled **Sent** Reporting

Recipients	Message	Link	Sent
<a href="#">View Details</a>	Lightning spotted. Please return to the clubhouse.		12/5/2016 2:43:37 PM

The **Reporting** tab contains available data regarding the messages that were sent.

### PUSH NOTIFICATIONS

Compose Drafts Scheduled **Sent** Reporting

Start Date: 11/21/2016 End Date: 12/5/2016 REFRESH  Show Messages To Individuals

[Click on the Subject to View Details](#) Export

Message	Link	Recipients	Recipients Selected	Installed App	Sent By	Sent
Lightning spotted. Please return to the clubhouse.		<a href="#">View Details</a>	1	1 (100%)	<a href="#">View Details</a>	12/5/2016 2:43 PM

## Beacons (Optional)

**Beacons** are inconspicuous devices placed in designated locations in a Club or on a Club's Golf Course that transmit small amounts of data via Bluetooth Low Energy (BLE) up to 150 feet, that can be read by a Club's Mobile App, and translated into an actionable message to either a Member, or a Staff Member.

For instance, a beacon placed at the 8th Tee Box, when read by the Member's phone via their Club's app, could automatically trigger a message to the Member, asking if they would like to post their score.

Or, a Beacon placed at the entrance of the Club could send a Welcome message to all Members and alert the General Manager of the Club when certain Members (perhaps Board Members) are on-site.

When Beacons are initially set up for a Club, Clubessential encrypts the Beacons each with a unique identifier, and assigns a defined range to the beacon as to how far the beacon will transmit its bluetooth signal (based on info gathered from the Club). This is measured in decibels, however, has been translated into approximate distances for ease of reference (i.e. short range - (20ft or less), medium range (20 - 70ft), and long range (70 - 150ft). Note this distance translation is an approximation and is also relative, based on factors such as the location of beacon placement, and what fixed objects are in the area. The Beacon is then associated with a Beacon Zone.

For more information on **Beacons**, please visit our [Beacon Set-Up & Management](#) guide.

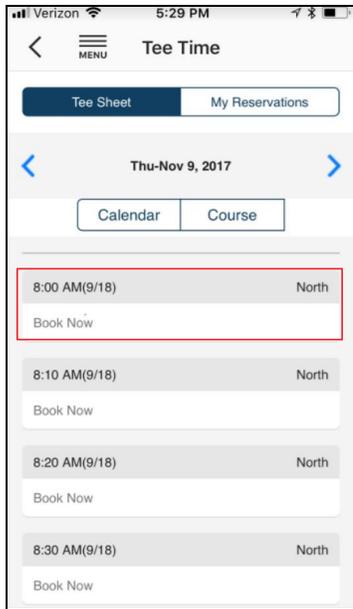
## Clubessential Product Integrations

The app is integrated into the Clubessential Unified Suite of products (e.g.website, tee times, CRM, accounting/POS,other reservation modules,etc.) Therefore, there is no separate maintenance required for any of these items with the App. Members will be able to access these toolsets by logging into the App (one time only) with the same username and password they use to log into your Clubessential powered website.

## Clubessential - Tee Times

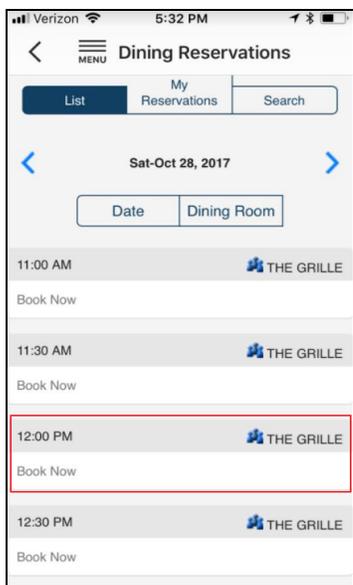
Members will have access to a touch-friendly version of the tee sheet where they can book new tee times as well as view existing reservations.

Tee times booked using the app get pushed through to the admin tee sheet, trigger confirmation emails, and flow to the Golf Shop POS for processing. Here is an example of a Member booking a Tee Time.



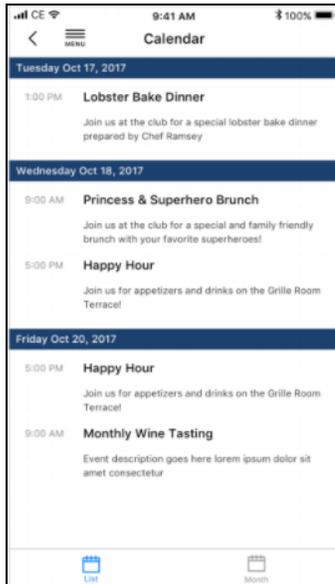
## Clubessential - Other Reservation Types

Clubessential can integrate all Clubessential reservation products (e.g. dining, courts, spa, personal training, etc.), and include on the main app menu.



## Clubessential - Calendar

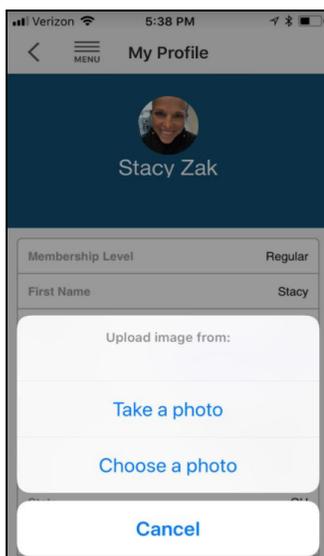
Members can view and register for events from the app Calendar. All events entered from the Website automatically flow to the app without the need for duplicate entry or additional maintenance.



## Clubessential - Directory

Members can access the member directory and view their publicly viewable information. Restrictions on viewing are maintained in the Website, and require no additional maintenance with the App. Members can also utilize native functionality to call, email or text members directly from the app.

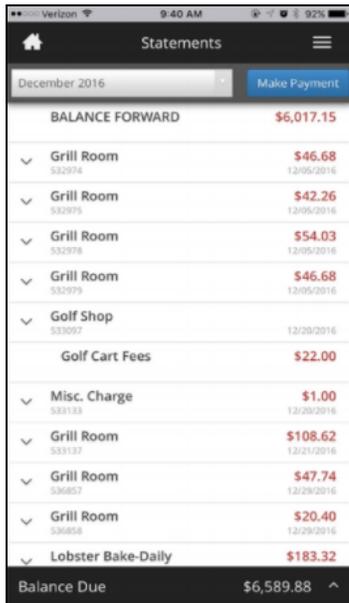
Members can also easily update their profile picture. The profile picture automatically display in the website directory, POS, and other Clubessential tools.



## Clubessential - Statements/Payments

Allows members to view their online statements, current activity and drill down into individual charges.

Clubs can also choose to enable online payments via the app using ACH or credit cards.



## Clubessential - Club News

The Club News pulls directly from your website's news feed, enabling members to quickly scan the latest articles and click-through to read the full story.



## Clubessential - Membership Card

Members can pull up their scannable member identification card to enable easy check-in at events, or at locations like the pool or fitness center. To learn more about self-service kiosk options, click [here](#).

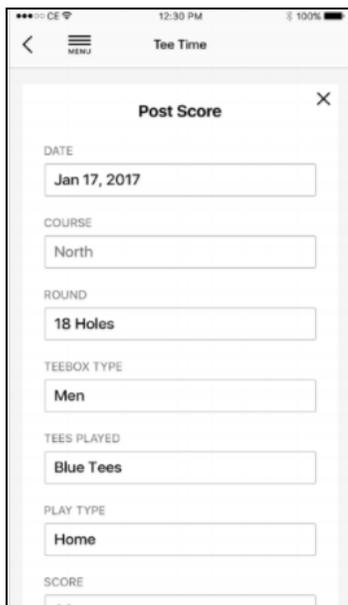


## Third Party Product Integrations

In addition to Clubessential products, the app also integrates with some very popular third- party products. There is no separate maintenance required for any of these items with the App.

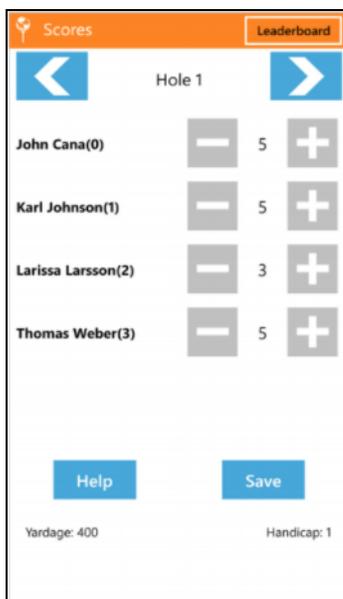
## GHIN or Golf Net - Post a Score

Members can post their score to GHIN or Golf Net through Clubessential because of the two-way integration with those handicap-tracking services. The user interface is optimized to make it the fastest and easiest way possible to post a score.



## Golf Genius Integration

If your Club is using **Golf Genius** as your tournament management software, we have an integration with their mobile website that allows members to click a "Tournaments" menu item in the app which will take them to the golf genius mobile website and the member will be automatically be logged in.



## FAQs

**Q: How long does a typical implementation take?**

A: If the app is in tandem with a new Website, the app will go live with the site. If the app is an Add-On project, it typically takes **2-4 weeks**.

**Q: Do we need a Clubessential website in order to get the App?**

A: Yes, having a Clubessential website is a prerequisite. Having **Clubessential Office / POS** back-office system is NOT required, but does enhance the effectiveness of the app.

**Q: Does the App work on tablets?**

A: Yes, the Clubessential Member **App** is built to be responsive regardless of device size.

## Best Practices

- 1) Implement Beacons to encourage full usage of the App capabilities, including automatic notifications to Members for managing pace of play, and helping your Management team know who is on-site, and where they are located at any given time.
- 2) Apps must be live before Beacons can be set up.
- 3) Host an App Go-Live party to encourage Membership awareness and usage.
- 4) Utilize scrolling banners to highlight upcoming events and encourage Member registration.
- 5) Use care when sending Push Notifications to ensure the frequency is appropriate. Members deeming notifications are too frequent may opt to turn off their push notifications.